

Package: Pinference (via r-universe)

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Title Probability Inference for Propositional Logic

Version 0.2.6

Description Implementation of T. Hailperin's procedure to calculate lower and upper bounds of the probability for a propositional-logic expression, given equality and inequality constraints on the probabilities for other expressions. Truth-valuation is included as a special case. Applications range from decision-making and probabilistic reasoning, to pedagogical for probability and logic courses. For more details see T. Hailperin (1965) <[doi:10.1080/00029890.1965.11970533](https://doi.org/10.1080/00029890.1965.11970533)>, T. Hailperin (1996) ``Sentential Probability Logic" ISBN:0-934223-45-9, and package documentation. Requires the 'lpSolve' package.

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Depends R (>= 3.5.0)

Imports lpSolve

VignetteBuilder knitr

URL <https://pglpm.github.io/Pinference/>,
<https://github.com/pglpm/Pinference/>

Suggests knitr, rmarkdown

Repository <https://pglpm.r-universe.dev>

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inferP	<i>Calculate lower and upper probability bounds</i>
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Description

`inferP()` calculates the minimum and maximum allowed values of the probability for a propositional-logic expression conditional on another one, given numerical or equality constraints for the conditional probabilities for other propositional-logic expressions.

Usage

```
inferP(target, ..., solidus = TRUE)
```

Arguments

<code>target</code>	The target probability expression (see Details).
<code>...</code>	Probability constraints (see Details).
<code>solidus</code>	logical. If TRUE (default), the symbol <code> </code> is used to introduce the conditional in the probability; in this case any use of <code> </code> for the 'or'-connective will lead to an error. If FALSE, the symbol <code>~</code> is used to introduce the conditional; in this case the symbols <code> </code> , <code> </code> can be used for the 'or'-connective.

Details

The function takes as first argument the probability for a logical expression, conditional on another expression, and as subsequent (optional) arguments the constraints on the probabilities for other logical expressions. Propositional logic is intended here.

The function uses the `lpSolve::lp()` function from the **lpSolve** package.

Logical expressions:

A propositional-logic expression is a combination of atomic propositions by means of logical connectives. Atomic propositions can have any name that satisfies **R syntax for object names**. Examples:

```
a
A
hypothesis1
coin.lands.tails
coin_lands_heads
`tomorrow it rains` # note the backticks
```

Available logical connectives are "not" (negation, "-"), "and" (conjunction, "^"), "or" (disjunction, "v"), "if-then" (implication, "=>") which internally is simply defined as "x or not-y". Two kinds of notation are available:

Arithmetic notation: should be used with argument `solidus = TRUE`:

- Not: -
- And: *
- Or: +
- If-then: >

Logical notation (see [base::logical](#)): should be used with the argument `solidus = FALSE`:

- Not: !
- And: & or &&
- Or: | or ||
- If-then: two-argument function `ifthen()`

The two kinds of notation can actually be mixed (only | and || are not allowed if `solidus = TRUE`), but **beware** of very unusual connective precedence in that case; for example, `!a + b` is interpreted as `!(a + b)`. If you use mixed notation you should explicitly group with parentheses to ensure the desired connective precedence. A warning is issued when ! is used for negation together with +, *, because the grouping is dangerously counter-intuitive in this case.

Examples of logical expressions:

```
a
a & b
(a + hypothesis1) & -A
red.ball & ((a > -b) + c)
```

Probabilities of logical expressions:

The probability of an expression X conditional on an expression Y is entered with syntax similar to the common mathematical notation $P(X|Y)$. The solidus "|" is used to separate the conditional (note that in usual R syntax such symbol stands for logical "or" instead). If the argument `solidus = FALSE` is given in the function, then the tilde "~" is used instead of the solidus (note that in usual R syntax such symbol introduces a formula instead). For instance

$$P(\neg a \vee b \mid c \wedge H)$$

can be entered in the following ways, among others (extra spaces added just for clarity):

$$P(-a + b \mid c * H)$$

or, if argument `solidus = FALSE`:

$$P(!a \mid b \sim c \& H)$$

$$P(!a \mid\mid b \sim c \&\& H)$$

It is also possible to use `Pr`, `p`, `pr`, `F`, `f`, `T` (for "truth"), or `t` instead of `P`.

Probability constraints:

Each probability constraint can have one of these four forms:

$P(X \mid Z) = [\text{number between } 0 \text{ and } 1]$

$P(X \mid Z) = P(Y \mid Z)$

$P(X \mid Z) = P(Y \mid Z) * [\text{positive number}]$

$P(X \mid Z) = P(Y \mid Z) / [\text{positive number}]$

where X, Y, Z are logical expressions. Note that the conditionals on the left and right sides must be the same. Inequalities \leq \geq are also allowed instead of equalities.

See the accompanying vignette for more interesting examples.

Value

A vector of min and max values for the target probability, or NA if the constraints are mutually contradictory. If min and max are 0 and 1 then the constraints do not restrict the target probability in any way.

References

T. Hailperin: *Best Possible Inequalities for the Probability of a Logical Function of Events*. Am. Math. Monthly 72(4):343, 1965 doi:[10.1080/00029890.1965.11970533](https://doi.org/10.1080/00029890.1965.11970533).

T. Hailperin: *Sentential Probability Logic: Origins, Development, Current Status, and Technical Applications*. Associated University Presses, 1996 https://archive.org/details/hailperin1996-Sentential_probability_logic/.

Examples

```
## No constraints
inferP(
  target = P(a | h)
)

## Trivial example with inequality constraint
inferP(
  target = P(a | h),
  P(-a | h) >= 0.2
)

#' ## The probability of an "and" is always less
## than the probabilities of the and-ed propositions:
inferP(
  target = P(a & b | h),
  P(a | h) == 0.3,
  P(b | h) == 0.6
)

## P(a & b | h) is completely determined
## by P(a | h) and P(b | a & h):
inferP(
  target = P(a & b | h),
```

```

    P(a | h) == 0.3,
    P(b | a & h) == 0.2
)

## Logical implication (modus ponens)
inferP(
  target = P(b | I),
  P(a | I) == 1,
  P(a > b | I) == 1
)

## Cut rule of sequent calculus
inferP(
  target = P(X + Y | I & J),
  P(A & X | I) == 1,
  P(Y | A & J) == 1
)

## Solution to the Monty Hall problem (see accompanying vignette):
inferP(
  target = P(car2 | you1 & host3 & I),
  ##
  P(car1 & car2 | I) == 0,
  P(car1 & car3 | I) == 0,
  P(car2 & car3 | I) == 0,
  P(car1 + car2 + car3 | I) == 1,
  P(host1 & host2 | I) == 0,
  P(host1 & host3 | I) == 0,
  P(host2 & host3 | I) == 0,
  P(host1 + host2 + host3 | I) == 1,
  P(host1 | you1 & I) == 0,
  P(host2 | car2 & I) == 0,
  P(host3 | car3 & I) == 0,
  P(car1 | I) == P(car2 | I),
  P(car2 | I) == P(car3 | I),
  P(car1 | you1 & I) == P(car2 | you1 & I),
  P(car2 | you1 & I) == P(car3 | you1 & I),
  P(host2 | you1 & car1 & I) == P(host3 | you1 & car1 & I)
)

```

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